## Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 1407 Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN SMALL ENTITY TYPE [ (Column 2) (Column 1) **TOTAL CLAIMS** RATE FEE RATE FEE OR BASIC FEE 770.00 BASIC FEE 385.00 **FOR** NUMBER FILED NUMBER EXTRA TOTAL CHARGEABLE CLAIMS X\$ 9= X\$18= minus 20= OR minus 3 = X86= INDEPENDENT CLAIMS X43= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 **TOTAL** TOTAL OR OTHER THAN **CLAIMS AS AMENDED - PART II** SMALL ENTITY OR SMALL ENTITY (Column 3) (Column 2) (Column 1) HIGHEST ADDI-CLAIMS ADDI-PRESENT 4 REMAINING NUMBER TIONAL RATE RATE TIONAL **PREVIOUSLY EXTRA** AMENDMENT AFTER FEE FEE **AMENDMENT** PAID FOR X\$18= Minus X\$ 9= OR Total = Minus Independent X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) ADDI-HIGHEST. CLAIMS ADDI-**PRESENT** NUMBER $\boldsymbol{\omega}$ REMAINING TIONAL TIONAL RATE RATE ENT **PREVIOUSLY EXTRA AFTER** FEE FEE PAID FOR AMENDMENT ENDMI X\$18= Minus XS 9= Total OR Minus = Independent X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145 =OR TOTAL TOTAL OR ADDIT, FEE ADDIT FEE (Column 3) (Column 1) (Column 2) HIGHEST ADDI-CLAIMS ADDI-NUMBER PRESENT O REMAINING **TIONAL** TIONAL RATE RATE **PREVIOUSLY EXTRA** AMENDMENT **AFTER** FEE FEE PAID FOR **AMENDMENT** X\$18= Minus Total X\$ 9= OR Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE

\*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3. enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.